



2026 MENS TEAM CHALLENGE RULES



TEAM RULES:

- 1) Each team shall consist of 2 players.
- 2) Players must be a minimum of 18 years old, and members of the Turner Valley Golf Club.
- 3) Players must have an established handicap, a player without an established handicap will be given one by the committee, until they have an official handicap, and play to 90% of that handicap.
- 4) Substitutes are permitted but they must play to 75% of their handicap from the tees they are playing. Then multiply by 90%.

OPENING DAY MATCHES:

- 1) The opening day is the only day a bonus point will be awarded.
- 2) Matches will be scheduled as tee times. TBD.
- 3) This match will be worth the regular 3 points, plus a bonus point to the out-right match winner.
- 4) This will be the only day that the bonus point match may be played. MATCH

PLAY RULES: (Local & RCGA)

- 1) All players must have, and play to, 90% of their established handicap.
- 2) Each team must have 2 players in every match. (Spares are available). There will be no individual matches, and only 1 match may be recorded as being played.
- 3) Teams may only play one match vs any other team.
- 4) Tee box choices are: Black – Blue Men's Tees (recommended by committee) & Silver.
- 5) All matches must be played at the Turner Valley Golf Club.
- 6) As per the new R&A match play rules, players must play to 90% of their handicap from the tee box they are playing.
- 7) A team may concede a match any time prior to the start or conclusion of the match.
- 8) A team may concede a hole any time prior to the start or conclusion of a hole.
- 9) A team may concede a player's next stroke at any time, provided the ball is at rest.
- 10) A concession may not be declined or withdrawn.
- 11) Rule 2-5 allows players to make a claim if there is a dispute between two players. If a committee representative is not available, the match must continue without delay.
- 12) Three steps are needed to make a claim:
 - a) Notify the opponent you wish to make a claim.
 - b) State the facts.
 - c) State that you want a ruling.
 - d) All claims must be submitted to the team challenge rules and enforcement committee. Peter Keenan and/or Joe Fenton.
 - e) **DO NOT FILE COMPLAINTS WITH THE PRO SHOP.**
- 13) The claim must be announced before playing from the next teeing ground or in the case of the last hole, before leaving the putting surface. (The claim will be resolved by referring the matter to a committee member in charge of the competition.)

- 14) The general penalty in match play is loss of hole except when otherwise provided (i.e., one stroke for ball at rest moved). There is not a 2-stroke penalty in match play.
- 15) Honor goes to the player/team that won the last hole.
- 16) A player may not knowingly give wrong information (i.e., your opponent is entitled to know the number of strokes you have made when requested). Penalty stroke must be reported to your opponent, unless it is obvious that you are proceeding under a rule requiring a penalty.
- 17) Practice on competitive course is permitted prior to the round. FOUR

BALL MATCH PLAY:

- 1) Balls belonging to the same team may be played in the order the teams deem best.
- 2) If a player incurs the “loss of hole” penalty under I5-3a for making a stroke at the wrong ball, he is disqualified for that hole, but his partner incurs no penalty, even if the wrong ball was his.
- 3) Putting out in four ball after a concession is made, may result in loss of hole. (If it assists his partner’s play of hole).
- 4) If a player’s breach of a rule assists his partners play or adversely effects an opponent’s play, the partner incurs the applicable penalty in addition to any penalty incurred by the players. In all other cases where the player incurs a penalty for breach of a rule the penalty does not apply to his partner. Where the penalty is stated to be “loss of hole” - the effect is to disqualify the offending player for that hole.

SCORING:

- 1) The team with the player who records the lowest net score on the hole wins the hole.
- 2) The team that wins the most holes on the front 9 wins 1 point.
- 3) The team that wins the most holes on the back 9 wins 1 point.
- 4) And the team that wins the most holes in all 18 holes wins 1 point.
- 5) All players’ 18-hole scores must be entered into the computer. Please enter the computer as a tournament score. These are no longer weighted differently than regular scores. It just makes it easier for the handicap committee to track.
- 6) Scores from matches must be marked on the score board upstairs member’s lounge. Each team should check and make sure all their match points have been marked up.
- 7) All score cards must be completed and signed, then turned in. put them in the slot next to the scoreboard.
- 8) Customized scorecards will be available in the pro shop, until hole # 10 is ready to play.

ETTIQUETTE:

- 1) For pace of play purposes
 - a) Please be on time for your match.
 - b) If you are out of a hole, pick up and record your score according to RGCA rules.
 - I) Your most likely score, or
 - II) Your maximum allowed by equitable stroke control.
 - III) Under the new ESC. The maximum score is par + 2 strokes + any strokes given by your handicap. I.e.: hole #1 par 4 + 2 strokes + 1 stroke HC = 7 max.
- 2) If the committee receives 3 written complaints about a team being too slow (from teams, they have played). A warning and then penalties will be imposed by the rule and enforcement committee members.



POSTPONEMENTS & CANCELLATIONS:

- 1) Once a match is scheduled, it must be played.
- 2) The only reason that a match may be postponed, or cancelled, is due to one of the following:
 - a) Injury or Illness to one of the match participants.
 - b) The golf course is deemed unplayable, by either the grounds keeper or the pro shop.
- 3) Unpleasant weather is NOT a valid reason for missing a match.
- 4) If a team fails to notify their opponent that they cannot appear for the match, the non-offending team will be awarded all 3 points, and the offending team will get 0 points and use up one match.

REGULAR SEASON:

- 1) A maximum of 8 matches may be played in the regular season.
- 2) The top 16 teams will qualify for the playoffs. This number may be adjusted by the committee, depending on the number of entrants.
- 3) The top 4 teams in the regular season will be awarded prizes. Again, the amount depends on the number of entrants.
- 4) You may use spares in the regular season under the following rules.
 - a) Spares must be a member of the TVGC.
 - b) Spares must play to 75% of their adjusted handicap -Then 90%

PLAYOFFS: 2026 rules

- a) The top 16 teams will make the playoffs.
- b) The number of teams that qualify for the playoffs may be changed by the committee depending on entries.
- c) Spare will play to 50% of their handicap – then 90%

2) STANDINGS:

- 1) Will be calculated weekly and posted on the website and outdoor bulletin board.
- 2) Any matches not reported will not be included in these calculations.
- 3) Ties will be broken using the following system:
 - a) The team with the most 4 pt. matches, then
 - b) The team with the most 3 pt. matches, then
 - c) The team with the most 2.5 point matches, etc....

A Special Thanks to our Sponsors:



Kevin Farr Jones and Ian Webb

KOALA-T
PAINTING



Ron Nobert

Presented by:



Committee: Peter Keenan, Gord Rhodes, Joe Fenton, Cory Seaman, Mike Libbus, and Ian Webb

